

Career or Not?

SORTING GAME

Duration: 10 min • Grades 6–8 • Facilitator-led

Overview

A fast, energizing warm-up: cards show job titles and students vote 'Ag Career: Yes/No.' Reveal slides bust stereotypes and expand what agriculture careers look like today.

Learning Objectives

- Broaden mental model of agriculture careers
- Challenge personal assumptions
- Name three unexpected ag pathways

Materials Needed

- Slide deck (10 cards)
- Optional: response cards or hand signals

Facilitator Flow

- 1 Frame (1 min): 'Vote fast — first instinct.'
- 2 Play (6 min): reveal ten jobs one at a time.
- 3 Discuss (2 min): 'Which surprised you most?'
- 4 Close (1 min): each student names one ag career to research.

Want the full activity + facilitator guide?

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